

```
domjandaniel@eurollvm-2025:~$ berlin
```

```
berlin: symbol lookup error: libeurollvm.so.2025: undefined symbol:  
_Z11abiBreakingChange
```

```
domjandaniel@eurollvm-2025:~$
```

berlin: symbol lookup error

_Z11abiBreakingChange

domjandanie@euro-lvm-20



mangled_name_reproducer.cpp

```
#include <complex>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double);
```



mytalk.h

```
#ifndef MYTALK_H
#define MYTALK_H

#include <complex>

void abiBreaking(_Complex unsigned char, signed char,
                 __int128, __float128, long double);

#endif
```



mytalk.cpp

```
#include "mytalk.h"
```

```
#include <iostream>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double) {  
    std::cout << "Hello EuroLLVM!\n";  
}
```

```
domjandaniel@eurol1vm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$
```

~\$ berlin

: libeuro11vm.so.2025: u


```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk
domjandaniel@eurollvm-2025:~$
```

domjandanie@euro.lv-20

berlin: symbol lookup error

_Z11abiBreakingChange

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
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Hello EuroLLVM!
domjandaniel@eurollvm-2025:~$
```



mytalk.h

```
#ifndef MYTALK_H
```

```
#define MYTALK_H
```

```
#include <complex>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double);
```

```
#endif
```



mytalk.h

```
#ifndef MYTALK_H
```

```
#define MYTALK_H
```

```
#include <complex>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double, bool);
```

```
#endif
```




mytalk.h

```
#ifndef MYTALK_H
```

```
#define MYTALK_H
```

```
#include <complex>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double, bool = false);
```

```
#endif
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk
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_Z11abiBreakingChange
domjandaniel@eurollvm-2025:~$
```

Shared Library

Shared Library

libeurollvm.so.2025

.text:

 _Z8eurollvmv:

 sub rsp, 0x18

 ...

 call _Z11abiBreakingChange@PLT

 add rsp, 0x18

 ret

.dynamic:

 Shared library: [libmytalk.so]

Shared Library

Only referenced
in applications

libeurollvm.so.2025

.text:

_Z8eurollvmv:

sub rsp, 0x18

...

call _Z11abiBreakingChange@PLT

add rsp, 0x18

ret

.dynamic:

Shared library: [libmytalk.so]

Shared Library

Only referenced
in applications
Loaded in
runtime

libeurollvm.so.2025

.text:

 _Z8eurollvmv:

 sub rsp, 0x18

 ...

 call _Z11abiBreakingChange@PLT

 add rsp, 0x18

 ret

.dynamic:

 Shared library: [libmytalk.so]

Shared Library

Only referenced
in applications

Loaded in
runtime

Easy to break
compatibility

libeurollvm.so.2025

.text:

 _Z8eurollvmv:

 sub rsp, 0x18

 ...

 call _Z11abiBreakingChange@PLT

 add rsp, 0x18

 ret

.dynamic:

 Shared library: [libmytalk.so]

Source Compatibility

Refers to the ability of existing consumers of an API to recompile against a newer version without any source changes.

Binary Compatibility

Refers to the ability of a consumer of an API to use the API on a newer version without recompilation.

<https://learn.microsoft.com/en-us/dotnet/core/compatibility/categories#binary-compatibility>

Application Programming Interface

DEF

OLD `void abiBreaking(...);`

NEW `void abiBreaking(..., bool = false);`

CALL

`abiBreaking(...);`

`abiBreaking(...);`

Application Programming Interface

	DEF	CALL
OLD	<code>void abiBreaking(...);</code>	<code>abiBreaking(...);</code>
NEW	<code>void abiBreaking(..., bool = false);</code>	<code>abiBreaking(...);</code>

Application Binary Interface

	DEF	CALL
OLD	<code>_Z11abiBreakingChange:</code>	<code>call _Z11abiBreakingChange</code>
NEW	<code>_Z11abiBreakingChangeb:</code>	<code>call _Z11abiBreakingChangeb</code>

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk
domjandaniel@eurollvm-2025:~$ ld berlin.o -l:libeurollvm.so.2025 -o berlin
domjandaniel@eurollvm-2025:~$ berlin
Hello EuroLLVM!
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
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berlin: symbol lookup error: libeurollvm.so.2025: undefined symbol:
_Z11abiBreakingChange
domjandaniel@eurollvm-2025:~$
```

**But there are already multiple
tools detecting them...**

Analyse the content of the binary...

ELF, PE, Mach-O 🙄

Multiple platforms use DWARF...

PDB



Analyze the source code...

No such tool for C++ 🥲

LibTooling 🤔

LibASTMatchers 





old/header.h

```
class Class {  
    void privateMethod();  
  
public:  
    void publicMethod() {  
        privateMethod();  
    }  
};
```



new/header.h

```
class Class {  
    void privateMethod(int);  
  
protected:  
    void protectedMethod();  
  
public:  
    void publicMethod(void) {  
        privateMethod(0);  
    }  
};
```



old/header.h

```
class Class {  
    void privateMethod();  
  
public:  
    void publicMethod() {  
        privateMethod();  
    }  
};
```



new/header.h

```
class Class {  
    void privateMethod(int);  
  
protected:  
    void protectedMethod();  
  
public:  
    void publicMethod(void) {  
        privateMethod(0);  
    }  
};
```

ASTContext

ASTContext

```
TranslationUnitDecl 0xA0
`-FunctionDecl 0xA1 main 'int ()'
  `CompoundStmt 0xA2
    | -CallExpr 0xA3
    | `ImplicitCastExpr 0xA4
    |   `DeclRefExpr 0xA5 'eurollvm'
  `ReturnStmt 0xA6
    `IntegerLiteral 0xA7 'int' 0
```

ASTContext

```
TranslationUnitDecl 0xA0  
`-FunctionDecl 0xA1 main 'int ()'
```

```
bool IsSameDecl (Decl *A,  
                 Decl *B) {  
    return A == B;  
}
```

ASTContext

```
TranslationUnitDecl 0xA0  
  -FunctionDecl 0xA1 main 'int ()'  
    -CompoundStmt 0xA2  
      -...
```

ASTContext

```
TranslationUnitDecl 0xB0  
  -FunctionDecl 0xB1 main 'int ()'  
    -CompoundStmt 0xB2  
      -...
```

ASTContext

```
TranslationUnitDecl 0xA0  
  -FunctionDecl 0xA1 main 'int ()'  
    -CompoundStmt 0xA2  
      -...
```



ODRHash



0xAABBCCDD

ASTContext

```
TranslationUnitDecl 0xB0  
  -FunctionDecl 0xB1 main 'int ()'  
    -CompoundStmt 0xB2  
      -...
```



ODRHash



github.com/isuckatcs/abicorn-on-graduation-ceremony Public

It's exactly like those graduation gift balloons, except this is a Clang Tool that detects library-level API and ABI compatibility breaking changes based on source code. 🐱🎓🎈



Star



C++



2

Updated yesterday



old/mytalk.h

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double);
```



new/mytalk.h

```
void abiBreaking(_Complex unsigned char, signed char,  
                __int128, __float128, long double, bool = false);
```

```
domjandaniel@eurol1vm-2025:~$ abicorn
```

```
domjandaniel@eurol1vm-2025:~$ abicorn --old old/mytalk.h
```

```
domjandaniel@eurol1vm-2025:~$ abicorn --old old/mytalk.h --new new/mytalk.h
```

```
domjandaniel@eurollvm-2025:~$ abicorn --old old/mytalk.h --new new/mytalk.h
.../old/my_talk.cpp:5:6: warning: overload of 'abiBreaking' not found in the new
library [function-checker]
    5 | void abiBreaking(_Complex unsigned char, signed char, __int128, __float128,
      |               ^
.../new/my_talk.cpp:5:6: note: found similar function [function-checker]
    5 | void abiBreaking(_Complex unsigned char, signed char,
      |               ^
domjandaniel@eurollvm-2025:~$
```

Review #1B

I see that we in LLVM do ... libclang-abi-tests ...

Review #1A

One way to evaluate the tool would be to compare LLVM "dot" releases, which are supposed to be ABI compatible ...

Review #1C

Since the tool is based on AST comparison, it'd be also useful to know how the tool differs from the existing clang-diff tool that's already a part of LLVM.

```
domjandaniel@eurollvm-2025:~$ abicorn
```

```
domjandaniel@eurollvm-2025:~$ abicorn \
```

```
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f)
```



```
domjandaniel@eurollvm-2025:~$ abicorn \
```

```
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \
```

```
> --p-old=llvm-15-0-0/build
```

domjandaniel@eurollvm-2025:~\$ abicorn \

> --old \$(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \

> --p-old=llvm-15-0-0/build \

> --new \$(find llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize -type f) \

> --p-new=llvm-15-0-1/build

```
domjandaniel@eurollvm-2025:~$ abicorn \
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-old=llvm-15-0-0/build \
> --new $(find llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-new=llvm-15-0-1/build
...
llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:140:19: warning:
field 'Symbolizer' is missing from the old library [field-checker]
  140 |     LLVMSymbolizer &Symbolizer;
      |           ^
llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:33:3: warning:
overload of 'MarkupFilter' not found in the new library [method-checker]
   33 |     MarkupFilter(raw_ostream &OS, Optional<bool> ColorsEnabled = llvm::None);
      |     ^
llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:35:3: note:
found similar method [method-checker]
   35 |     MarkupFilter(raw_ostream &OS, LLVMSymbolizer &Symbolizer,
      |     ^
domjandaniel@eurollvm-2025:~$
```

● ● ● llvm-15-0-0/.../MarkupFilter.h

```
class MarkupFilter {
public:
    MarkupFilter(raw_ostream &,
                Optional<bool> = None);

private:
    raw_ostream &OS;
    const bool ColorsEnabled;
    ...
};
```

● ● ● llvm-15-0-1/.../MarkupFilter.h

```
class MarkupFilter {
public:
    MarkupFilter(raw_ostream &,
                LLVMSymbolizer &,
                Optional<bool> = None);

private:
    raw_ostream &OS;
    LLVMSymbolizer &Symbolizer;
    const bool ColorsEnabled;
    ...
};
```



TooSimpleToGoWrong.cpp

```
#include <llvm/DebugInfo/Symbolize/MarkupFilter.h>

int main() {
    llvm::symbolize::MarkupFilter MF(llvm::errs());

    return 0;
}
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$
```



```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.1
domjandaniel@eurollvm-2025:~$
```

```
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domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.1
domjandaniel@eurollvm-2025:~$ ./this-is-fine 🧯🐶💬☕🧯
./this-is-fine: symbol lookup error: ./this-is-fine: undefined symbol: _ZN4llvm9symbolize12MarkupFilterC1ERNS_11raw_ostreamENS_8OptionalIbEE, version LLVM_15
domjandaniel@eurollvm-2025:~$
```

Q/A